

## SFACECRAFT AND SNAKES

91	92	93	94.	. 95	96	97	98	99	100
90	89	88	87	86	85	84	83	82	81
71	72	73	74	75	76	77	78	79	80
70	69	68	67	66	65	64	63	62	61
51	52	53	54	55	56	57	58	59	60
50	49	48	47	46	45	44	43	42	41
$\cap$		<b>\</b>	34						
30	29	28	27	26	25	24	23	22	21
11	12	13	14	15	16	17	18	19	20
10	9	8	7	6	5	4	3	2	



## GAME RULES SPACECRAFT AND SNAKES





PRINT THE GAME BOARD AND THE PLAYERS.

PASTE THE FOUR PAGES TOGETHER TO MAKE A LARGE GAME BOARD

BRING A DIE WITH YOU



- 1. THE GAME IS INTENDED FOR 2 TO 4 PLAYERS
- 2. EACH PLAYER TAKES TURNS ROLLING THE DIE AND ADVANCING ON THE GAME BOARD ACCORDING TO THE NUMBER ROLLED WITH THE DIE.

  YOU START ON SQUARE I AND THE GOAL IS TO REACH SQUARE 100.
- 3. WHEN A PLAYER LANDS ON A SQUARE WITH A DRAWING OF THE BOTTOM OF A SPACECRAFT, S/HE MOVES HER/HIS TOKEN TO THE SQUARE AT THE TOP OF THE LADDER.
- 4. WHEN A PLAYER LANDS ON A SQUARE WITH A DRAWING OF A SNAKE HEAD, S/HE MOVES HER/HIS TOKEN TO THE SQUARE AT THE SNAKE'S TAIL.

5. THE WINNER IS THE FIRST TO REACH SQUARE 100.











